

**OPAC TERRITORIAL SEA PLAN
PART FOUR WORKING GROUP MEETING**

July 26th, 2023, 9:00 AM – 4:00 PM Pacific Time
REMOTE MEETING FORMAT – See below remote
connection details.

MEETING GOAL(S)

The Territorial Sea Plan Part Four Tenth Working Group Meeting will be held to review and discuss comments made by Oregon Department of Justice, NOAA, and Oregon Coastal Tribes on the draft amendments to the TSP Part Four: Uses of the Sea Floor. Meetings of the Working Group will provide guidance and recommendations to be used by DLCD staff to generate language amendments for the TSP Part Four. Final recommendations will be presented to the Ocean Policy Advisory Council (OPAC) for their consideration after the Working Group concludes their meetings later in the Summer.

Date & Time: July 26th, 2023, 9:00 AM – 4:00 PM Pacific Time

MEETING LOGISTICS

Location: Remote only. Remote meeting details below.

AGENDA

All times are general estimates and subject to change based on meeting progress and discussion.

- 9:00 am** **Welcome, Introductions, and Agenda Overview**
- 9:10 am** **Review of Timeline**
- 9:20 am** **Discuss Decommissioning Section of Draft Amendment**
- 9:40 am** **Break**
- 9:45 am** **Discuss Tribal Comments on Draft Amendments**
- 10:30 am** **Break**
- 10:45 am** **Discuss NOAA Comments on Draft Amendments**
- 11:30 am** **Lunch**
- 12:30 pm** **Public Comment**
- 1:00 pm** **Discuss NOAA Comments on Draft Amendments**
- 1:45 pm** **Break**
- 2:00 pm** **Discuss DOJ Comments on Draft Amendments**

**OPAC TERRITORIAL SEA PLAN
PART FOUR WORKING GROUP MEETING**

2:45 pm	Break
3:00 pm	Discuss DOJ Comments on Draft Amendments
3:45 pm	Discuss Next Steps
4:00 pm	Adjourn

MEETING REMOTE CONNECTION

[Meeting Registration Link - Zoom](#)

After registering, you will be provided the password to join, a meeting link, and receive a confirmation email.

QUESTIONS OR COMMENTS?

Marcus Chatfield | Undersea Cable Coordinator | Oregon
Coastal Management Program Direct: (971) 718-4202 -
Marcus.Chatfield@dlcd.oregon.gov